

# Advance Microprocessor and Microcontroller

EI 603

By  
Dr. Uday Maji

# Introduction

- \* Content
  - \* General block diagram of Instrumentation system
  - \* General block diagram of microprocessor based system
  - \* General definition
  - \* History of microprocessor

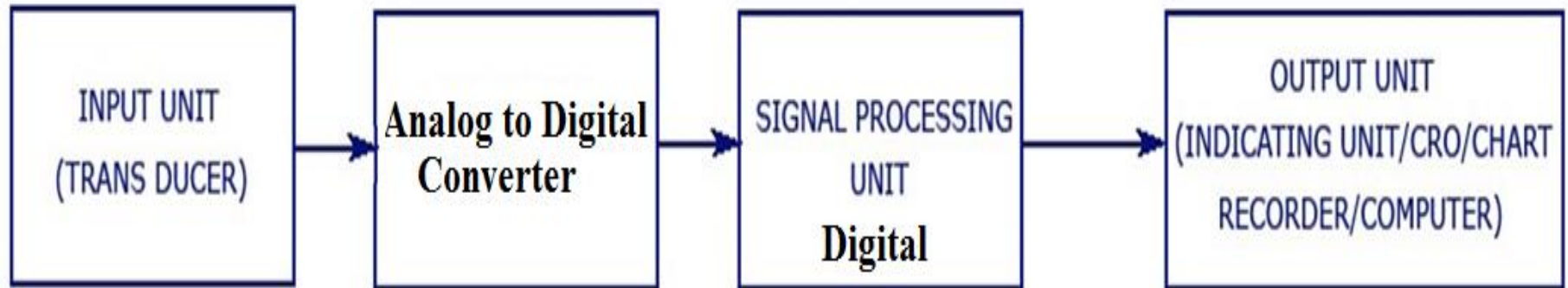
# General Block Diagram of Instrumentation System

## ANALOG INSTRUMENTATION SYSTEM



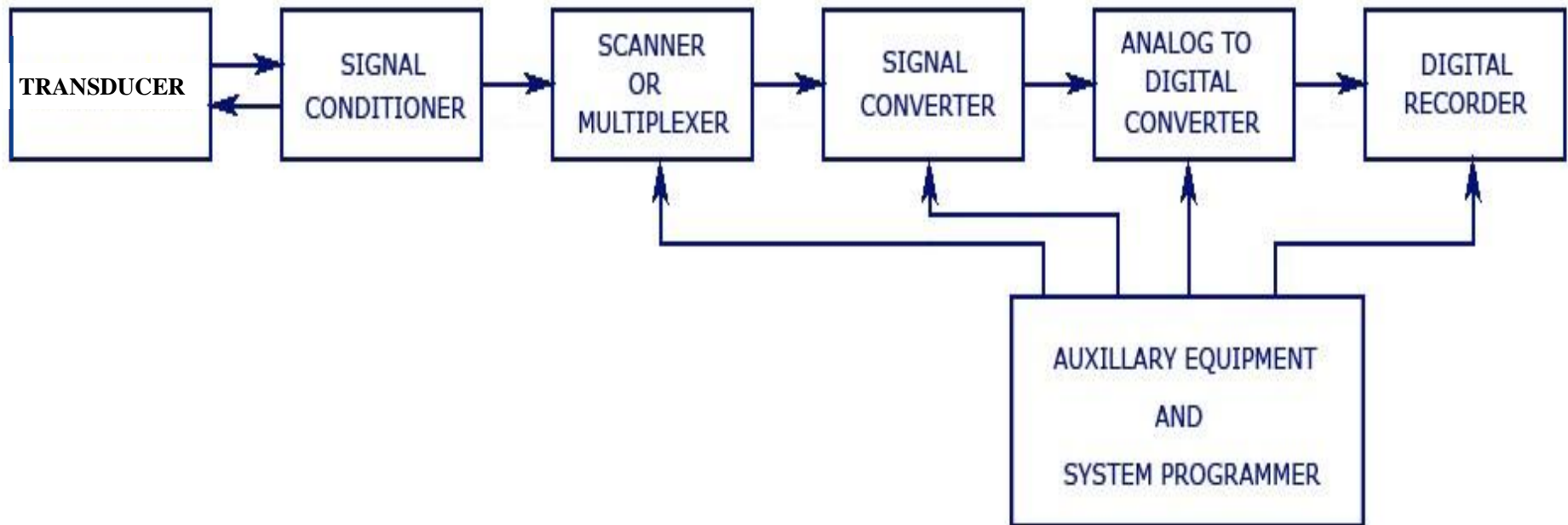
# General Block Diagram of Instrumentation System

## Digital INSTRUMENTATION SYSTEM

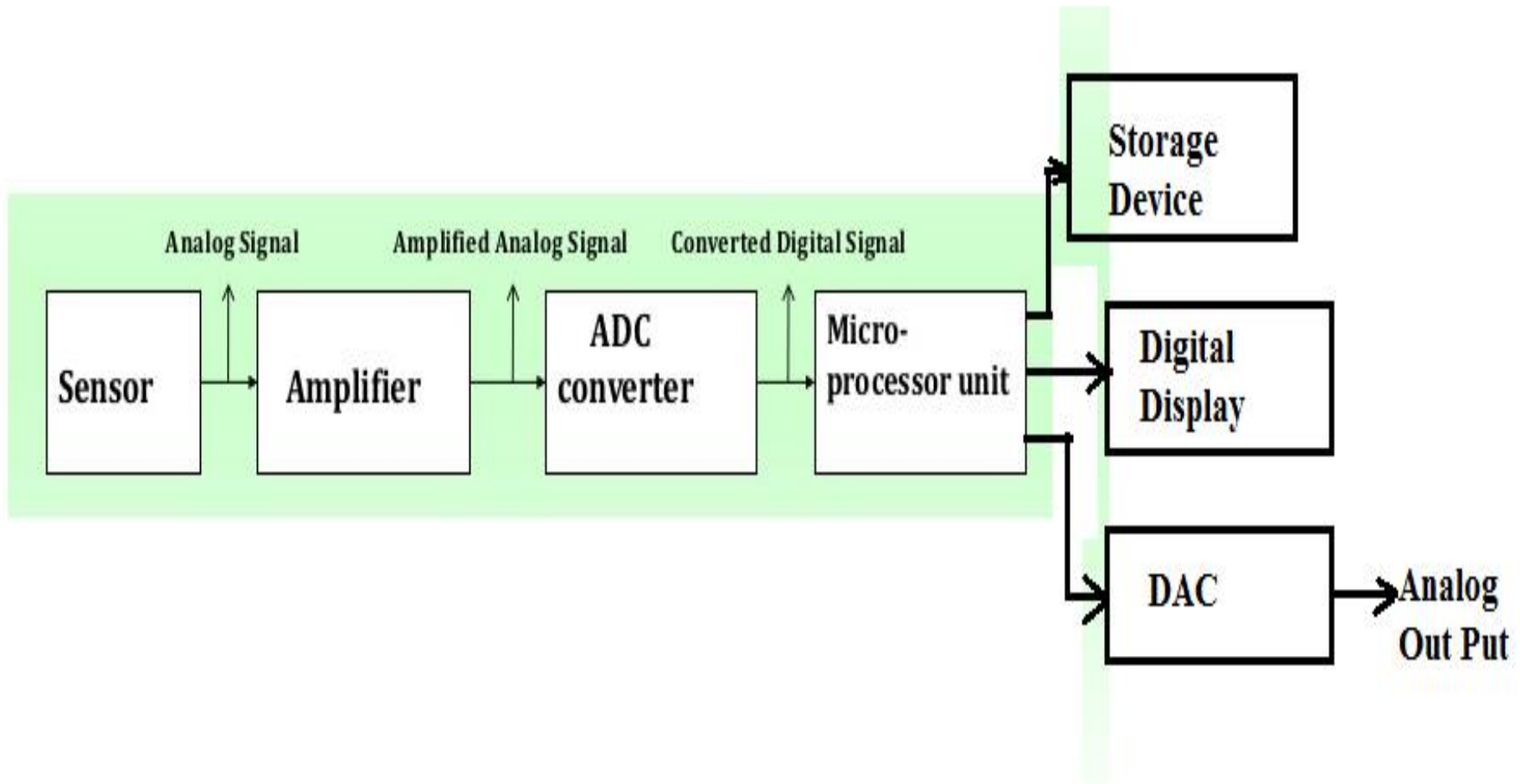


# General Block Diagram of Instrumentation System

## DIGITAL INSTRUMENTATION SYSTEM

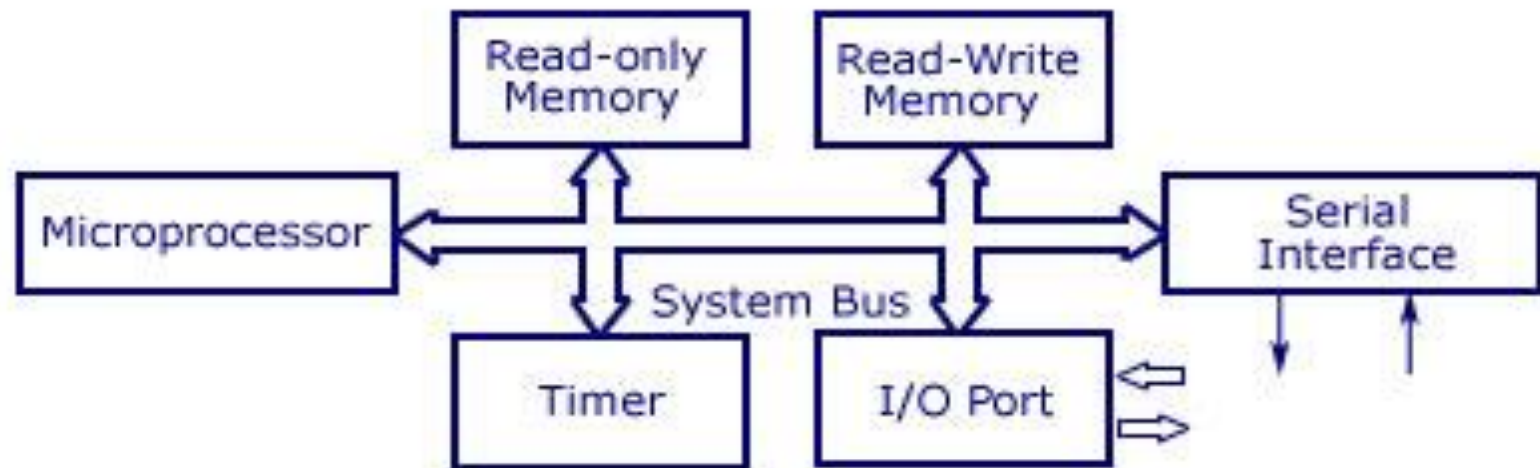


# Microprocessor Based Systems

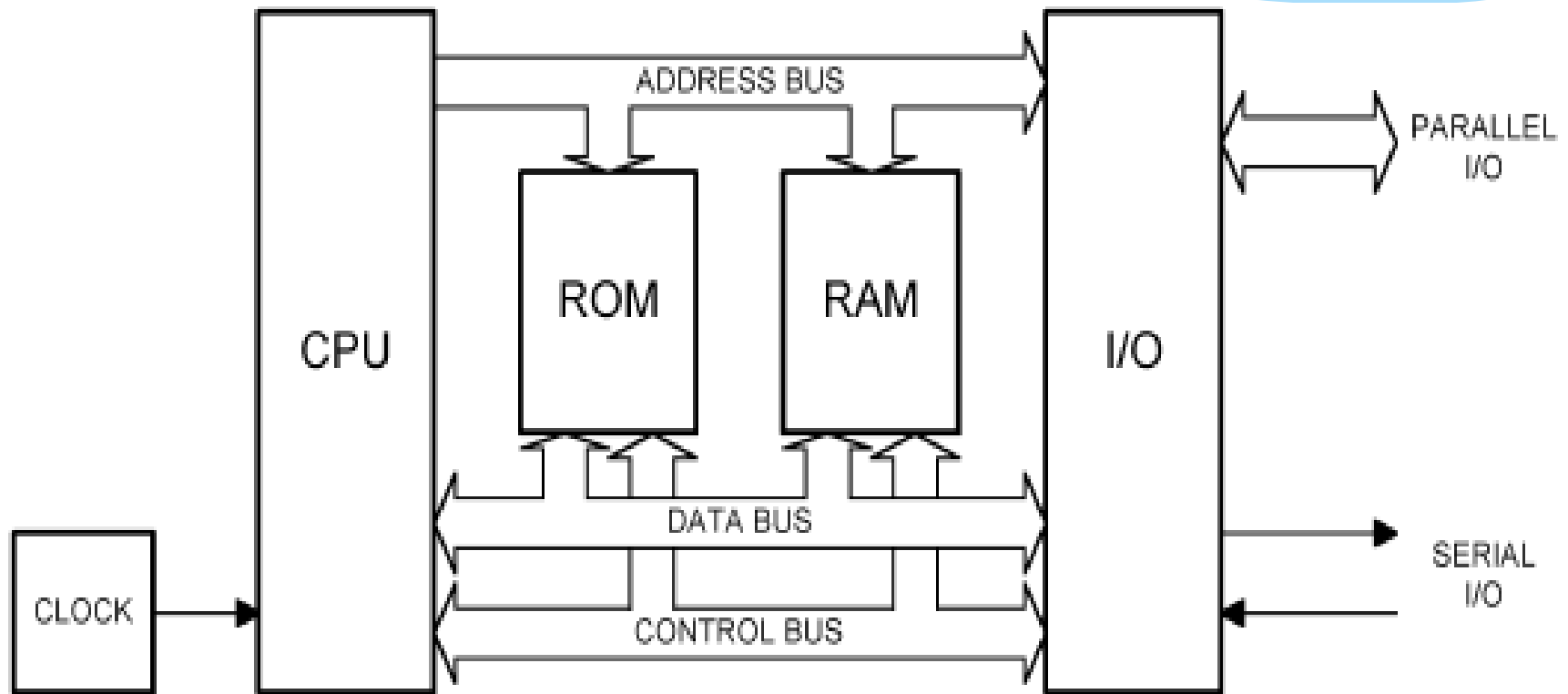


# Microprocessor Based Systems

## Schematic Arrangement of a Microprocessor Based System



# Microprocessor Based Systems





# General Definitions

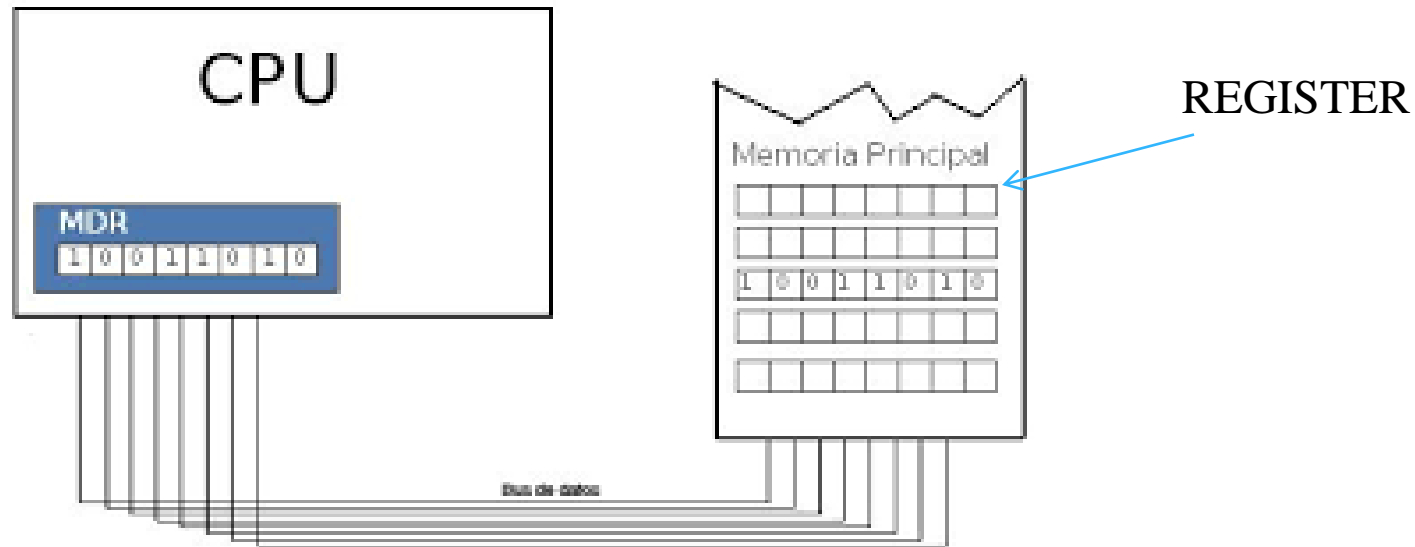
## Bit size

The bit size of a microprocessor refers to the number of bits that can be processed simultaneously by the basic arithmetic circuits.(also called **word length** of processor)

# General Definitions

## Memory Word

- \* The number of bits that can be stored in a register or memory elements is called memory word.



# General Definitions

## Bus

- \* A bus is group of wires/lines that carry similar information.



# General Definitions

## Firmware

- \* Software written for a microprocessor application without provision for changes is called firmware. These are stored in ROM of computer.

# General Definitions

## High level language

- \* A computer programming language in which programs are written without knowledge of the processor in which program will be executed.

E.g. FORTRAN, PASCAL, JAVA, etc.

# General Definitions

## Assembly language:

- \* A programming language written using mnemonics or the instruction set of a particular microprocessor is called assembly language.
  - \* E.g.       MOV A,B
  - \* ADD B

# General Definitions

## Machine language

- \* Machine language refers to binary code programs that are specific to the processor and can be directly executed by the processor.

# General Definitions

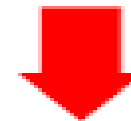
## Assembler

- \* A computer application (software) program that converts the assembly language program into machine language.



```
mov ax, 5  
inc bx  
add ax, bx
```

Assembler-programm



Assembler

```
0010 0011  
1001 0110  
1001 0010  
... ..
```

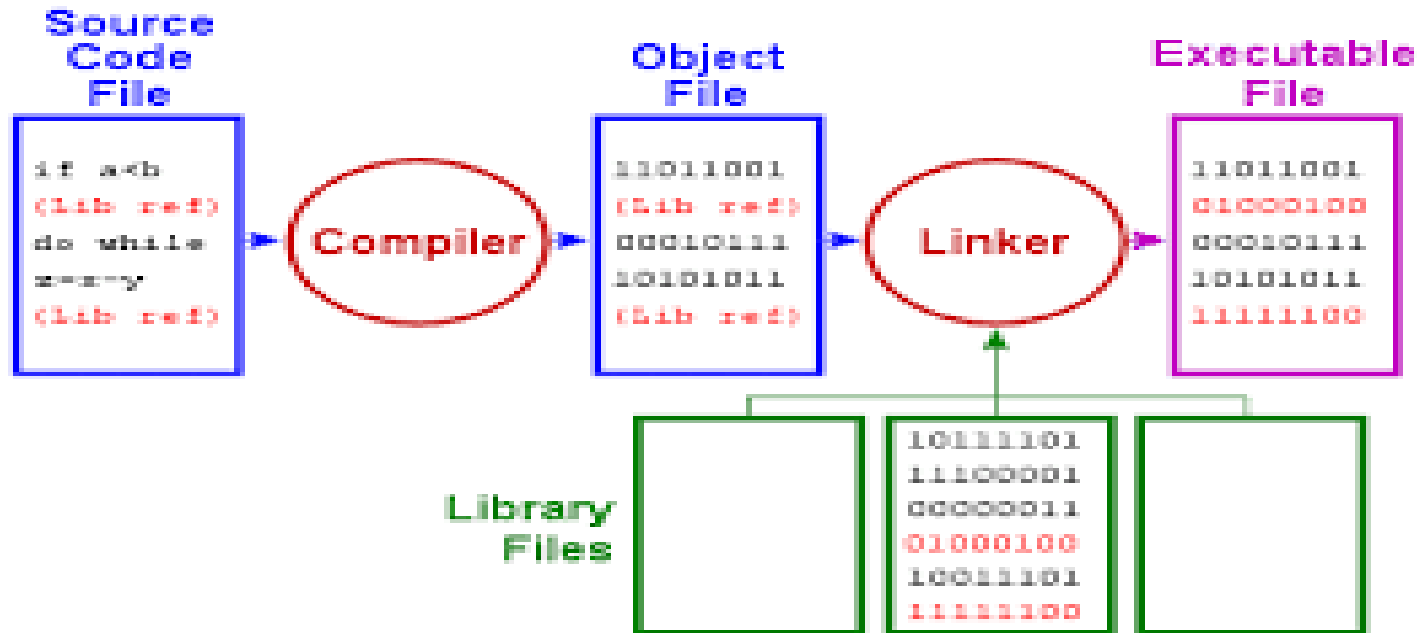
Maschinen-sprache



# General Definitions

## Compiler

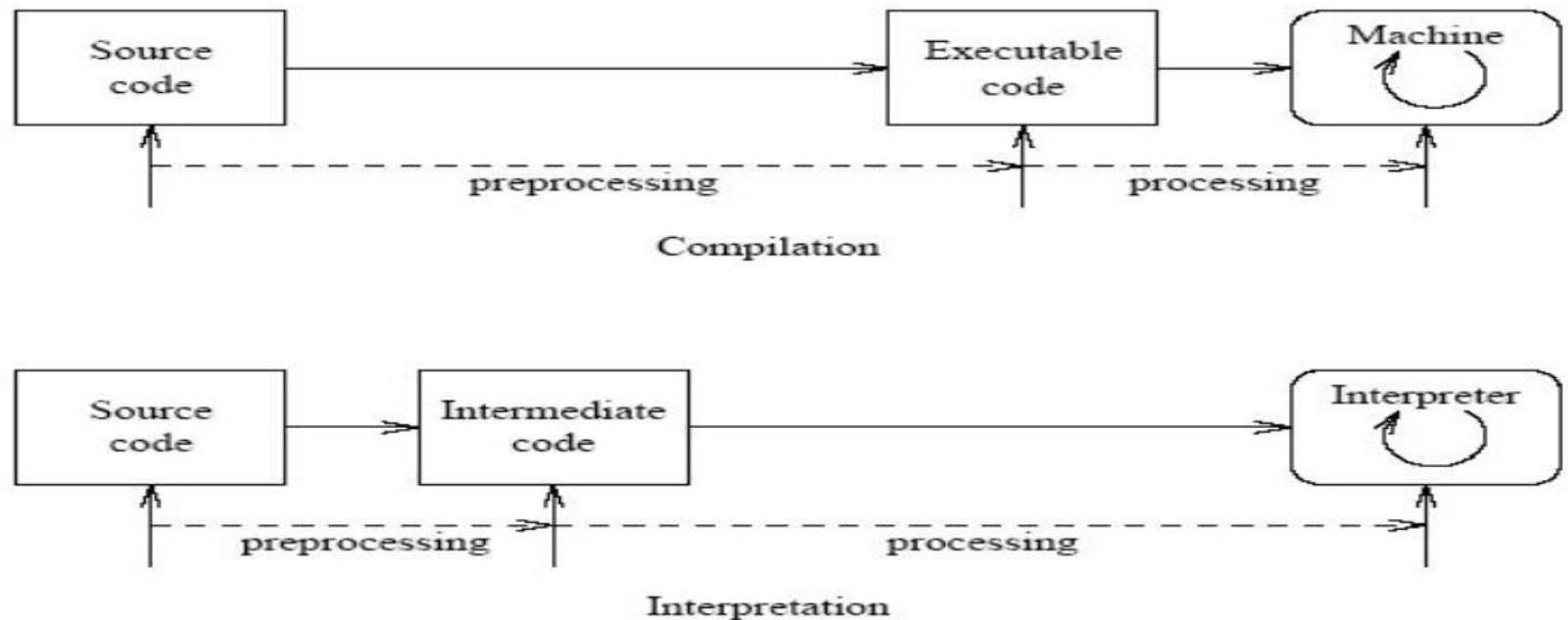
- \* A compiler program that converts the high-level language program into machine-level language program.



# General Definitions

## Interpreter

- \* A computer program that reads the high-level or assembly-level program one line at a time and converts into machine-level program.



# Difference between compiler and interpreter

Sr No	Compiler	Interpreter
1	Compiler Takes <b>Entire</b> program as input	Interpreter Takes <b>Single</b> instruction as input .
2	Intermediate Object Code is <b>Generated</b>	<b>No</b> Intermediate Object Code is <b>Generated</b>
3	Conditional Control Statements are Executes <b>faster</b>	Conditional Control Statements are Executes <b>slower</b>
4	<b>Memory Requirement : More</b> (Since Object Code is Generated)	<b>Memory Requirement is Less</b>
5	Program need not be <b>compiled</b> every time	Every time higher level program is converted into lower level program
6	<b>Errors</b> are displayed after <b>entire program</b> is checked	<b>Errors</b> are displayed for <b>every instruction</b> interpreted (if any)
7	<b>Example</b> : C Compiler	<b>Example</b> : BASIC

# General Definitions

## Algorithm

- \* A sequence of operation that defines how to solve a problem using a computer or microprocessor.

# General Definitions

## BIOS

- \* Basic Input/Output System is a set of programs that handles the input and output functions and interacts with the hardware directly. A new hardware installed must be provided with the corresponding BIOS routine.

# General Definitions

- \* MIPS

- \* Million instructions per second is a measure of the speed at which the instructions are executed in a processor.

# General Definitions

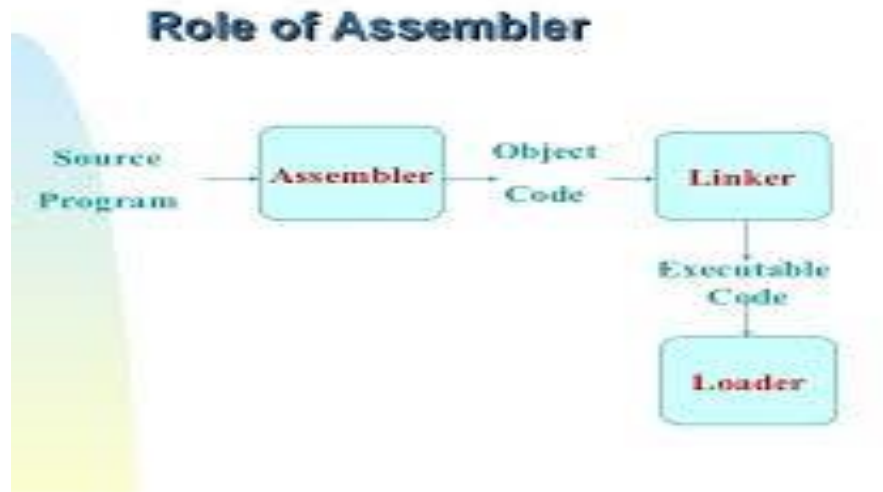
## Operating System

- \* The program that controls the entire computer and its resources and enables users to access the computer and its resources is called operating system.

# General Definitions

## Loader

- \* The loader (or linker) is a program that takes the object file generated by the assembler and generates a file in binary code called com file or exe file.





# General Definitions

## Debugger

- \* The debugger is a program that allows the user to test and debug the object file. The user can employ this program to perform the following functions:
  - \* Make change in the object code.
  - \* Examine and modify the content of memory.
  - \* Set break points, execute a segment of the program and
  - \* Display register content after the execution.

# General Definitions

## Cross Assembler

- \* A cross-assembler is a program that can be used to translate 8085 mnemonics by a computer that has a microprocessor other than 8085.

# General Definitions

## Microprocessor:

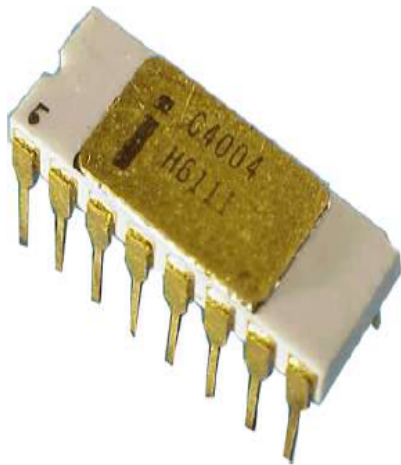
- \* Integrated circuit that contains the entire central processing unit of a computer on a single chip.
- \* Microprocessor is a device that integrates the functions of the CPU in a computer onto the IC or semiconductor chip.
- \* Microprocessor is a clock driven semiconductor device consisting of electronic logic circuits manufactured by using either LSI or VLSI technology.



# Evaluation of Microprocessor

## 4-BIT MICROPROCESSORS

### INTEL 4004



- Introduced in 1971.
- It was the first microprocessor by Intel.
- It was a 4-bit  $\mu$ P.
- Its clock speed was 740KHz.
- It had 2,300 transistors.
- It could execute around 60,000 instructions per second.

### INTEL 4040



- Introduced in 1974.
- It was also 4-bit  $\mu$ P.

# Evaluation of Microprocessor

## 8-BIT MICROPROCESSORS

### INTEL 8008



- Introduced in 1972.
- It was first 8-bit  $\mu$ P.
- Its clock speed was 500 KHz.
- Could execute 50,000 instructions per second.

### INTEL 8080



- Introduced in 1974.
- It was also 8-bit  $\mu$ P.
- Its clock speed was 2 MHz.
- It had 6,000 transistors.
- Was 10 times faster than 8008.
- Could execute 5,00,000 instructions per second.

# Evaluation of Microprocessor

## 8-BIT MICROPROCESSORS

### INTEL 8085

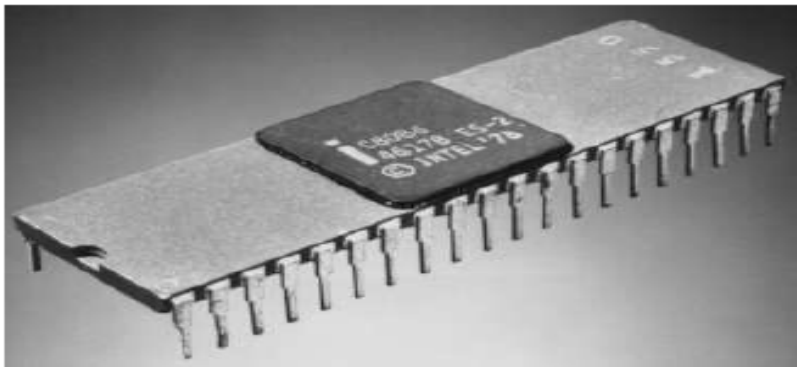


- Introduced in 1976.
- It was also 8-bit  $\mu$ P.
- Its clock speed was 3 MHz.
- Its data bus is 8-bit and address bus is 16-bit.
- It had 6,500 transistors.
- Could execute 7,69,230 instructions per second.
- It could access 64 KB of memory.
- It had 246 instructions.
- Over 100 million copies were sold.

# Evaluation of Microprocessor

## 16-BIT MICROPROCESSORS

### INTEL 8086



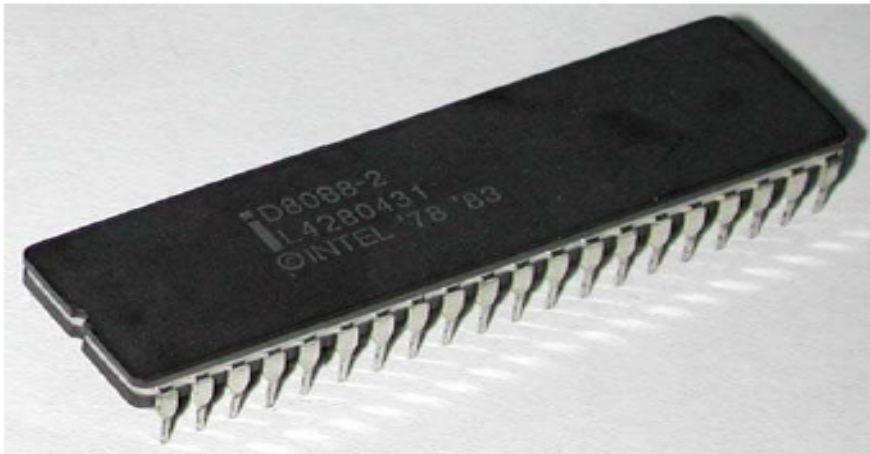
- Introduced in 1978.
- It was first 16-bit  $\mu$ P.
- Its clock speed is 4.77 MHz, 8 MHz and 10 MHz, depending on the version.
- Its data bus is 16-bit and address bus is 20-bit.
- It had 29,000 transistors.
- Could execute 2.5 million instructions per second.
- It could access 1 MB of memory.
- It had 22,000 instructions.
- It had **Multiply** and **Divide** instructions.



# Evaluation of Microprocessor

## 16-BIT MICROPROCESSORS

### INTEL 8088



- Introduced in 1979.
- It was also 16-bit  $\mu$ P.
- It was created as a cheaper version of Intel's 8086.
- It was a 16-bit processor with an 8-bit external bus.
- Could execute 2.5 million instructions per second.
- This chip became the most popular in the computer industry when IBM used it for its first PC.



# Evaluation of Microprocessor

## 16-BIT MICROPROCESSORS

### INTEL 80186 & 80188



- Introduced in 1982.
- They were 16-bit  $\mu$ Ps.
- Clock speed was 6 MHz.
- 80188 was a cheaper version of 80186 with an 8-bit external data bus.
- They had additional components like:
  - Interrupt Controller
  - Clock Generator
  - Local Bus Controller
  - Counters

### INTEL 80286



- Introduced in 1982.
- It was 16-bit  $\mu$ P.
- Its clock speed was 8 MHz.
- Its data bus is 16-bit and address bus is 24-bit.
- It could address 16 MB of memory.
- It had 1,34,000 transistors.
- It could execute 4 million instructions per second.

# Evaluation of Microprocessor

## 32-BIT MICROPROCESSORS

### INTEL 80386



- Introduced in 1986.
- It was first 32-bit  $\mu$ P.
- Its data bus is 32-bit and address bus is 32-bit.
- It could address 4 GB of memory.
- It had 2,75,000 transistors.
- Its clock speed varied from 16 MHz to 33 MHz depending upon the various versions.
- Different versions:
  - 80386 DX
  - 80386 SX
  - 80386 SL
- Intel 80386 became the best selling microprocessor in history.

### INTEL 80486



- Introduced in 1989.
- It was also 32-bit  $\mu$ P.
- It had 1.2 million transistors.
- Its clock speed varied from 16 MHz to 100 MHz depending upon the various versions.
- It had five different versions:
  - 80486 DX
  - 80486 SX
  - 80486 DX2
  - 80486 SL
  - 80486 DX4
- 8 KB of cache memory was introduced.

# Evaluation of Microprocessor

## 32-BIT MICROPROCESSORS

### INTEL PENTIUM



- Introduced in 1993.
- It was also 32-bit  $\mu$ P.
- It was originally named 80586.
- Its clock speed was 66 MHz.
- Its data bus is 32-bit and address bus is 32-bit.
- It could address 4 GB of memory.
- Could execute 110 million instructions per second.
- Cache memory:
  - 8 KB for instructions.
  - 8 KB for data.

### INTEL PENTIUM PRO



- Introduced in 1995.
- It was also 32-bit  $\mu$ P.
- It had L2 cache of 256 KB.
- It had 21 million transistors.
- It was primarily used in server systems.
- Cache memory:
  - 8 KB for instructions.
  - 8 KB for data.
- It had L2 cache of 256 KB.

# Evaluation of Microprocessor

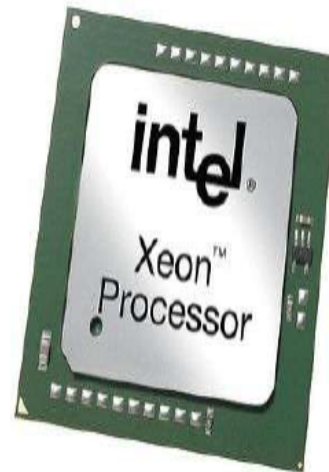
## 32-BIT MICROPROCESSORS

### INTEL PENTIUM II



- Introduced in 1997.
- It was also 32-bit  $\mu$ P.
- Its clock speed was 233 MHz to 500 MHz.
- Could execute 333 million instructions per second.
- MMX technology was supported.
- L2 cache & processor were on one circuit.

### INTEL PENTIUM II XEON



- Introduced in 1998.
- It was also 32-bit  $\mu$ P.
- It was designed for servers.
- Its clock speed was 400 MHz to 450 MHz.
- L1 cache of 32 KB & L2 cache of 512 KB, 1MB or 2 MB.
- It could work with 4 Xeons in same system.



# Evaluation of Microprocessor

## 32-BIT MICROPROCESSORS

### INTEL PENTIUM III



- Introduced in 1999.
- It was also 32-bit  $\mu$ P.
- Its clock speed varied from 500 MHz to 1.4 GHz.
- It had 9.5 million transistors.

### INTEL PENTIUM IV



- Introduced in 2000.
- It was also 32-bit  $\mu$ P.
- Its clock speed was from 1.3 GHz to 3.8 GHz.
- L1 cache was of 32 KB & L2 cache of 256 KB.
- It had 42 million transistors.
- All internal connections were made from aluminium to copper.

# Evaluation of Microprocessor

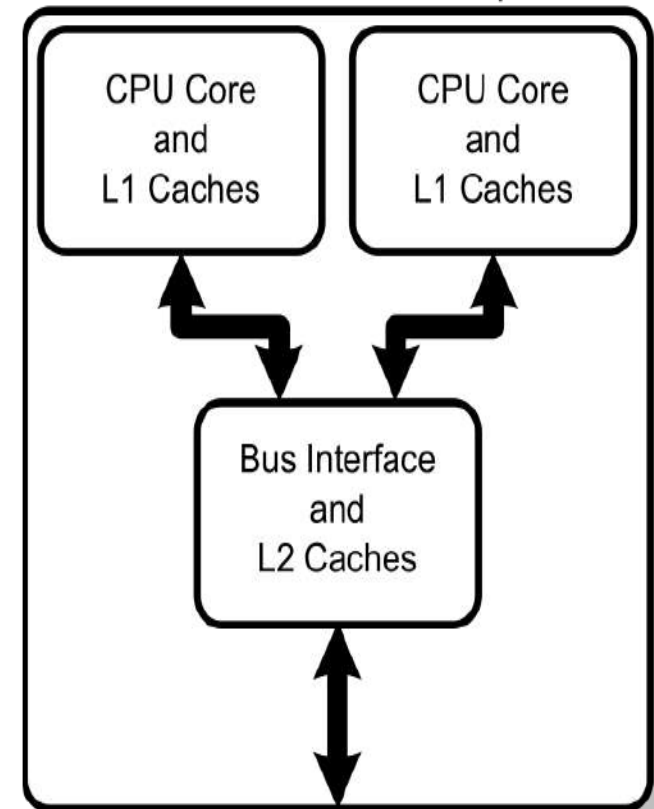
## 32-BIT MICROPROCESSORS

### INTEL DUAL CORE



- Introduced in 2006.
- It is 32-bit or 64-bit  $\mu$ P.
- It has two cores.
- Both the cores have their own internal bus and L1 cache, but share the external bus and L2 cache (Next Slide).
- It supported SMT technology.
- SMT: Simultaneously Multi-Threading
- E.g.: Adobe Photoshop supported SMT.

### Dual CPU Core Chip



# Evaluation of Microprocessor

## 64-BIT MICROPROCESSORS

### INTEL CORE 2



- Introduced in 2006.
- It is a 64-bit  $\mu$ P.
- Its clock speed is from 1.2 GHz to 3 GHz.
- It has 291 million transistors.
- It has 64 KB of L1 cache per core and 4 MB of L2 cache.
- It is launched in three different versions:
  - Intel Core 2 Duo
  - Intel Core 2 Quad
  - Intel Core 2 Extreme

### INTEL CORE i7



- Introduced in 2008.
- It is a 64-bit  $\mu$ P.
- It has 4 physical cores.
- Its clock speed is from 2.66 GHz to 3.33 GHz.
- It has 781 million transistors.
- It has 64 KB of L1 cache per core, 256 KB of L2 cache and 8 MB of L3 cache.

# Evaluation of Microprocessor

## 64-BIT MICROPROCESSORS

### INTEL CORE I5



- Introduced in 2009.
- It is a 64-bit  $\mu$ P.
- It has 4 physical cores.
- Its clock speed is from 2.40 GHz to 3.60 GHz.
- It has 781 million transistors.
- It has 64 KB of L1 cache per core, 256 KB of L2 cache and 8 MB of L3 cache.

### INTEL CORE I3



- Introduced in 2010.
- It is a 64-bit  $\mu$ P.
- It has 2 physical cores.
- Its clock speed is from 2.93 GHz to 3.33 GHz.
- It has 781 million transistors.
- It has 64 KB of L1 cache per core, 512 KB of L2 cache and 4 MB of L3 cache.



# Evolution of Intel Microprocessors

4-bit	8-bit	16-bit	32-bit	64-bit
4004	8008	8086	80386	Dual Core
4040	8080	8088	80486	Core 2
	8085	80186	Pentium/80586	Core i7
		80188	PII	Core i5
		80286	PIII	Core i3
			PIV	
			Dual Core	

Thank you